

# Town of Danville

## CTAP Buildout Report



**CTAP PROGRAM**



**BUILDOUT METHODS**



**COMMUNITY SCENARIOS**



**BUILDOUT RESULTS**



**INDICATORS**



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A project of  
**CTAP - Community  
Technical Assistance  
Program**

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## Introduction

This report details the Community Technical Assistance Program (CTAP) Buildout Analysis results for the Town of Danville, New Hampshire. CTAP is a five-year initiative designed to assist communities that will be affected by the rebuilding of I-93. This buildout, one of 26, is designed to allow a community to assess their future needs and help them reduce any negative consequences from the increased development pressure caused by the widening of I-93.

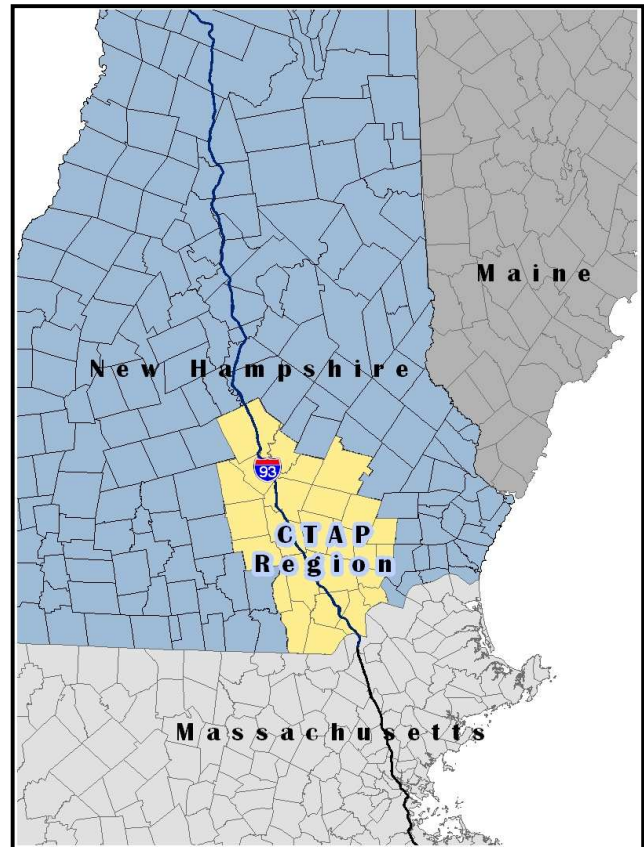
### What is CTAP?

CTAP is a joint effort between the 26 communities in the corridor, state agencies, regional planning commissions, and several non-profit organizations. The purpose of CTAP is to promote beneficial growth patterns and development practices that minimize the negative effects of growth on community services, remaining open space, schools, traffic patterns, environmental quality, and existing residential and commercial development. The CTAP initiative consists of several projects, one of which is a buildout analysis. A standardized buildout analysis will be completed for each of the 26 CTAP communities.

### What is a Buildout?

A buildout is a tool that allows planners to estimate future development based on different scenarios. This buildout is an analysis of existing adopted municipal policy. The buildout method allows for the potential testing of alternative land use regulation, open space planning and major development scenarios. A buildout consists of one

**The Buildout analysis shows the maximum growth that is likely to occur in a community under current land use regulations (zoning).**



or more scenarios. This buildout contains three scenarios: base, standard alternative, and community alternative. The process is designed with the capability for conducting future alternative scenario testing.

Comparing various scenarios allows planners to test the effects and consequences of new zoning ordinances. Changing setbacks, densities, and building restrictions can significantly alter a buildout. The analysis of results allows planners to evaluate the effectiveness and viability of changes to the zoning code. Questions that can be answered by a buildout scenario testing include: Where do I want my community to be at buildout? How much open space will there be? What will the traffic patterns look like? What will the quality of our environmental resources be like? Where will people live and what will the development patterns look like? The purpose of CTAP is to promote beneficial answers to all of these

questions. The CTAP program aims to achieve goals that cover four themes: community infrastructure, environment protection, land use, and open space, downtown/village centers and community vitality and the local economy. The CTAP Buildout project is a community empowerment tool to help people make the best long-term planning decisions.

### What a Buildout is not?

A Buildout is not a prediction of what will occur. It is a planning tool to allow community decision makers to understand the impacts of growth under a set of land use rules. In addition, the Community Specified scenarios in this report do not necessarily represent official policy goals or a plan for the community, but are merely a test of one alternative growth scenario.

### Scenario Planning

Scenarios are an analysis about what might be. They are not predictions about what will happen but they are possible futures based on what already exists, on current trends, and on the values and on the preferences of a community. Each community is unique and may have different goals and face

different challenges to how it will change over time. The scenarios in this report are based on both standardized methods, repeated for each CTAP Community, and a scenario where the details have been specified by community leaders and stakeholders. The scenarios are built as a way to compare outcomes and learn about the potential effects of government policies over a long span of time. Because the analysis is quantitative, scenarios can be compared directly utilizing charts and maps. The point is to help discover which long-term growth scenarios our preferable and most closely match the goals and values of the community.

### Report Template

The format of this report is a template that will be used to uniformly present the buildout results for each of the 26 communities in the CTAP Region. Maps, charts and a few paragraphs of text will change for each community. This report presents only the results of the buildout scenarios. It does not attempt to be a planning analysis of those results. Each Community Report will contain the same Introduction and Overview sections on the process. Only maps, charts and the Community Scenario section will change for each different community.

### **Buildout questions:**

- **Where do I want my community to be at buildout?**
- **How much open space will there be?**
- **What will the traffic patterns look like?**
- **What will the quality of our environmental resources be like?**
- **Where will people live and what will the development patterns look like?**



## Methods

### Tools and Data

Buildouts were conducted using Geographic Information systems (GIS) software. The application used for this project is developed by the mapping software company ESRI. ArcMap and CommunityViz are the core programs used in the analysis. The CommunityViz program is an extension that works with ArcMap and is used specifically to perform buildout analyses. CommunityViz was developed by the Orton Family Foundation in order to provide communities with an affordable tool to perform buildout studies.

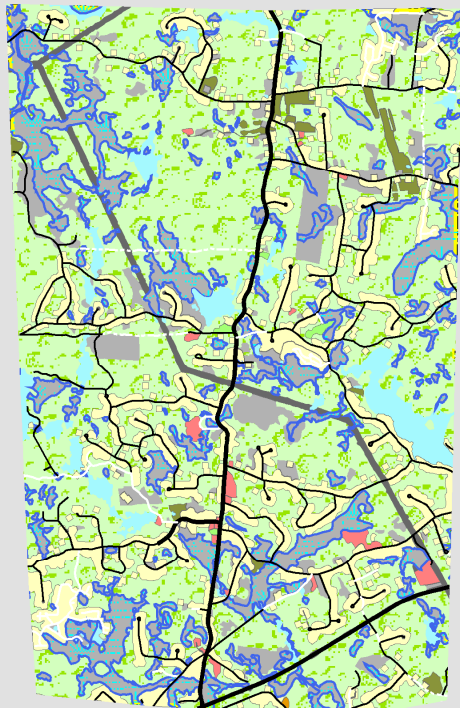
The GIS data used in this study originates from several sources. The base shapefiles (road centerlines, conservation lands, wetlands, etc.) were provided by GRANIT, the official New Hampshire GIS data provider. The land use polygons were created through a prior CTAP project, using 2005 aerial images provided by the NH Department of Transportation. The classification applied to the land use polygons is very detailed, using over 50 land uses. The current building points were also determined using the 2005 and 2008 aerial images.



## CTAP Existing Land Use

### Landuse 2005

-  Residential
-  Industrial/Commercial
-  Mixed Urban
-  Transportation
-  Railroads
-  Auxiliary Transportation
-  Playing Fields/Recreational
-  Agriculture
-  Farmsteads
-  Forested
-  Water
-  Open Wetlands
-  Idle/Other



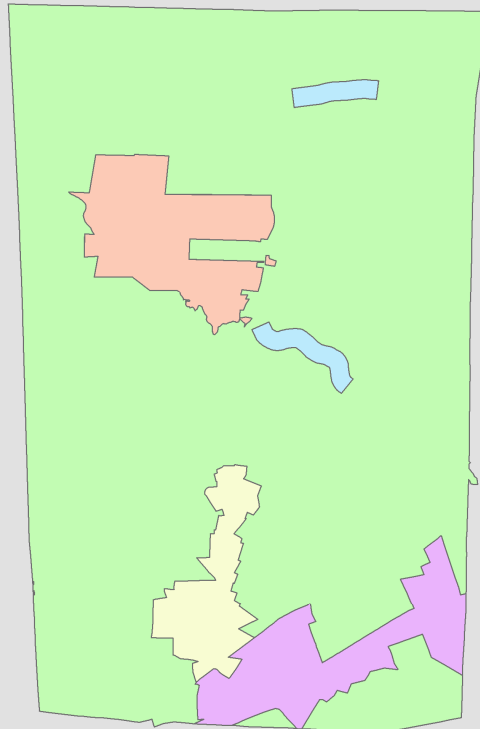


# Danville Zoning

## Danville Zoning 2007

### Zoning

- DVD
- HCLI
- HD
- MH
- RA



## Procedures

To complete the buildouts a CTAP Buildout Working Group was established. Members of the group consisted of the Four Regional Planning Commissions, who would be performing the analysis: Central New Hampshire Regional Planning Commission, Nashua Regional Planning Commission, Rockingham Planning Commission & Southern New Hampshire Regional Planning Commission. This group was responsible for defining the tools, methods and procedures for performing the buildouts. The group is also responsible for the format of the presentation of results. Staff from each Regional Planning Commission conducted the buildout for communities in their region.

All CTAP buildouts follow the same basic procedures allowing them to be combined upon completion. The existing data used for each municipality is obtained from statewide layers, and clipped for each town. The data created for the buildout follows a strict set of guidelines in order to produce a uniform set for the CTAP region.

CommunityViz software uses the land use and zoning inputs with the constraint layers to create a buildable area GIS layer. First a numeric buildout is calculated using lot size and allowable density information. Next a spatial buildout is conducted. This process takes into account spatial restrictions (i.e. Setbacks from roads, distance between buildings). The spatial restrictions for the base buildout are determined using the current zoning ordinances. This produces a layer of new estimated buildings and places them as points

### Map layers used in the Buildout Analysis.

**Land use inputs:**

- CTAP Land Use - based on 2005 Aerial Imagery
- Zoning
- Current Building points - based on 2005 Aerial Imagery
- Community Centers - NHDES Sprawl Indicators data, NH GRANIT
- Road Centerlines - NHDOT, NH GRANIT
- Transit Stops - Derived from local data
- Sewer Service Areas - NHDES, NH GRANIT

**Constraint layers:**

- Wetlands, National Wetland Inventory (NWI) - NH GRANIT
- 100-Year Floodplain - FEMA, NH GRANIT
- Conservation Lands - Local data & NH GRANIT
- Natural Services Network (NSN) - Jordan Institute, NH GRANIT

on the map. Standard Alternative and Community Alternative Buildouts using the same process with adjustments to the land use rules (Zoning changes, allowable uses & allowable densities) that are specified in those scenarios.

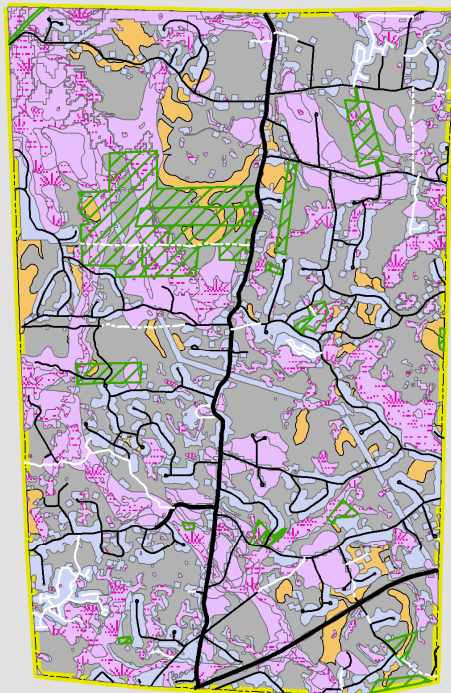
Once the buildout is complete, a template, containing all assumptions, indicators and charts is applied. All indicators are calculated from the basic buildout results. The standard template ensures that the calculations and charts are the same for all of the region's buildouts.

Detailed input and output reports, produced directly from the CommunityViz software, are available in Appendix A.



## Developable Lands & Constraints

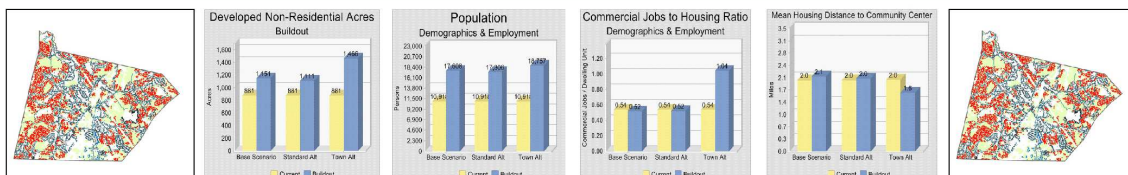
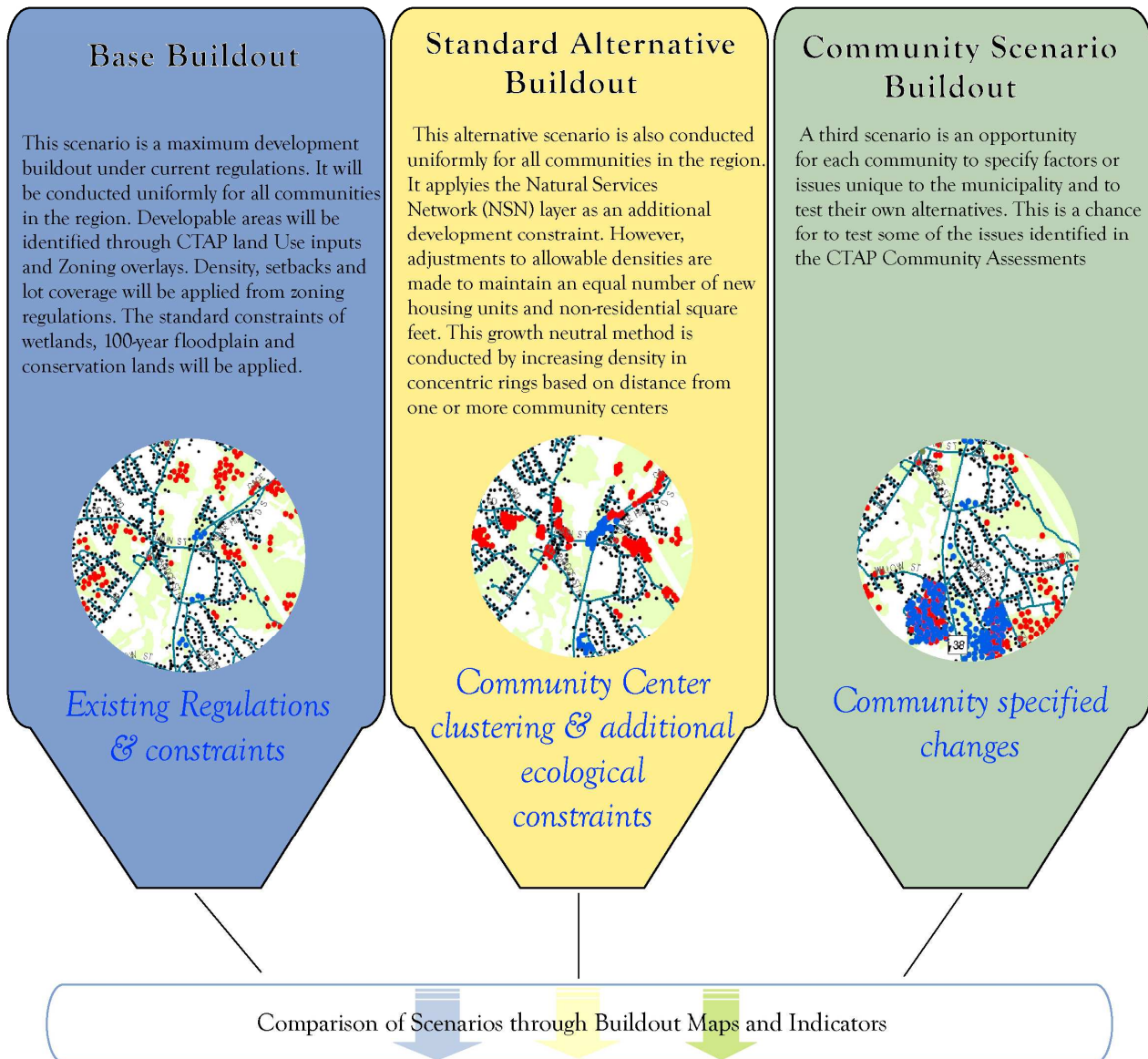
-  Approved Development
  -  Conservation Land
  -  Flood Hazard Areas
  -  Natural Services Network
  -  National Wetlands Inventory
  -  Unbuildable Landuse
  -  Steep Slopes
- Roads 2010**
-  State
  -  Local
  -  Not Maintained
  -  Private
  -  Town Boundary





## Buildout Scenarios

This report tests and compares three alternative scenarios for growth. Each scenario produces different land use patterns, different densities and different development totals. The mix of jobs and housing, available open space, traffic, schools, water and air quality and community character are all impacted in different ways. By comparing the maps and charts produced by each scenario, a community can analyze how that growth pattern will affect their city or town.





## Base Scenario

The first scenario, conducted for all communities, is the Base Scenario. This scenario represents what buildout would look like following the current land use regulations. Density, setbacks and lot coverage is applied from the current zoning regulations. The standard development constraints of wetlands, 100-year floodplain and conservation lands are applied.

If current zoning is a blueprint for how the community should grow then this scenario is the culmination of the existing regulations. The indicators in this report are meant to portray a wide range of conditions at buildout. Development

growth means more than additional persons, houses or commercial buildings. It can have impacts on

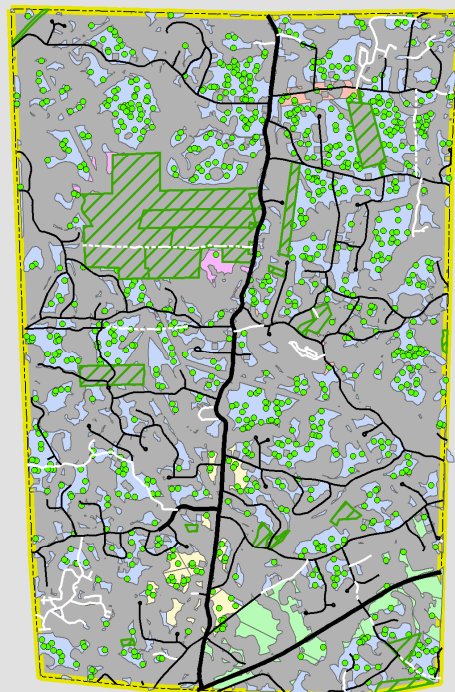
If current zoning is a blueprint for how the community should grow then the Base Buildout Scenario is the culmination of the existing regulations.

finances, traffic, municipal services, environmental quality and sense of community or place. The land use pattern for how a community grows, where development will take place and in what densities can also have a significant impact.



# Base Buildout

- New Units (Base Scenario)
- New Buildable Areas (Base Scenario)**
- DVD
- HCLI
- HD
- MH
- RA
- Conservation Land
- Roads 2010**
- State
- Local
- - - Not Maintained
- Private
- Town Boundary



Base Scenario

Standard Alternative

The standard alternative scenario will also be conducted uniformly for all communities in the region. The scenario is different from the Base Scenario in a couple of key ways. First, it applies the Natural Services Network (NSN) layer as an additional development constraint. Second, adjustments to allowable densities will be made to maintain an equal number of new housing units and non-residential square feet. This growth neutral

method will be conducted by increasing density in concentric rings based on distance from one or more community centers.

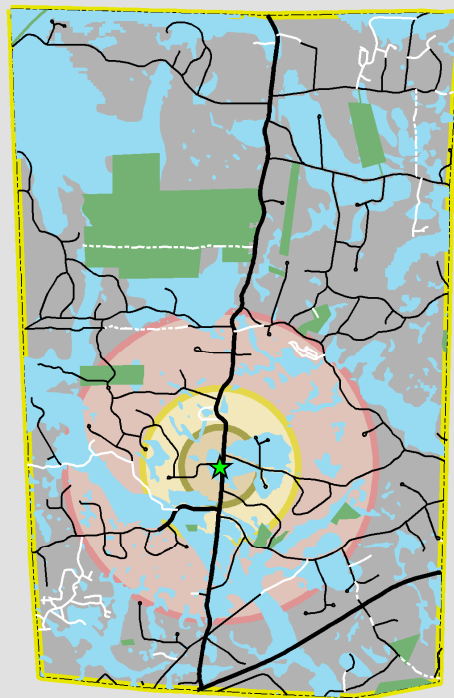
This scenario is focused on creating densely developed downtown areas, sparing important ecological areas identified in the Natural Services

The Standard Alternative Scenario does not represent a policy proposal for the community. It is a standardized method to analyze an alternative growth scenario that can be applied uniformly to all CTAP communities.



**Natural Services Network Constraint**

- Natural Services Network
- Distance Buffers from Town Center**
- 1/4 Mile Buffer
- 1/2 Mile
- 1 Mile
- Conservation Land
- Roads 2010**
- State
- Local
- Not Maintained
- Private
- Town Boundary



The key to the Standard Alternative Scenario is to adjust allowable development densities so that an approximately equal amount of growth occurs as the Base Buildout despite the fact that more land has been set aside as un-buildable. This scenario is applying a standardized, uniform growth alternative to all communities in the CTAP region. It is not

limiting the amount of commercial and residential growth that might occur in the community, but it is managing it differently.

Standard Alternative Scenario:

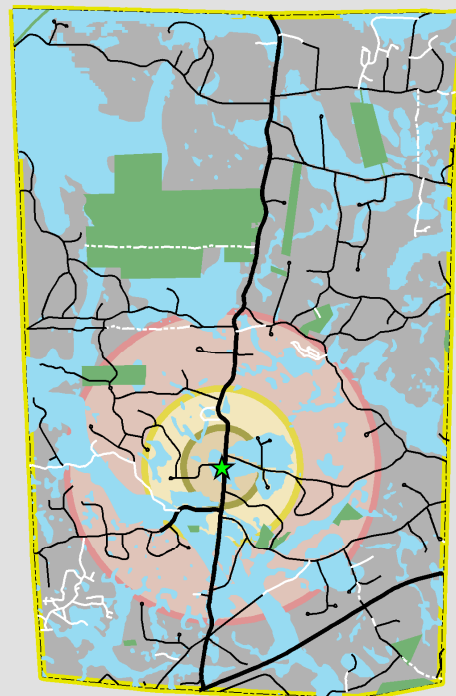
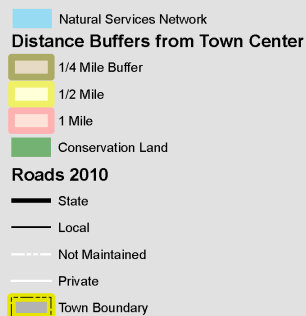
- NSN added as additional development constraint.
- Greater density around community centers.
- Same amount of growth as base scenario



## Standard Alternative Density Changes

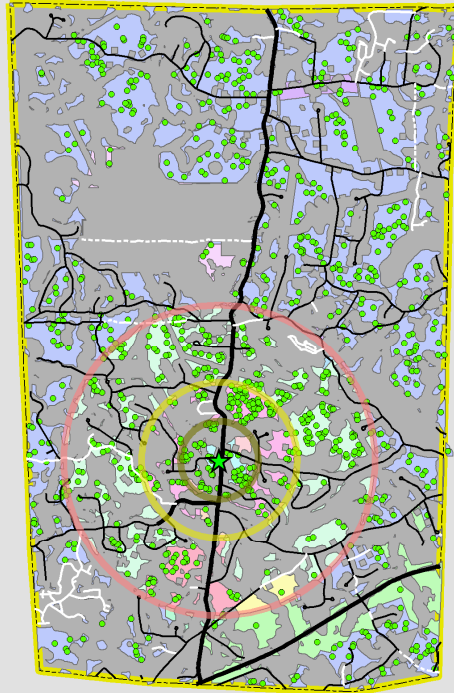
### Standard Density changes near Community Centers

- ¼ Mile - 5 times existing zoning density
- ½ Mile - 3 times existing zoning density
- 1 Mile - 2 times existing zoning density



# Standard Alternative Buildout

- New Units (Std. Alt Scenario)
- Distance Buffers from Town Center**
- 1/4 Mile Buffer
- 1/2 Mile
- 1 Mile
- Conservation Land
- New Buildable Areas**
- Zoning Code**
- DVD - Outside 1 mile
- DVD - within 1 mile
- DVD - within 1/2 mile
- DVD - within 1/4 mile
- HCLI - Outside 1 mile
- HCLI - within 1 mile
- HD - Outside 1 mile
- MH - Outside 1 mile
- MH - within 1 mile
- RA - Outside 1 mile
- RA - within 1 mile
- RA - within 1/2 mile
- RA - within 1/4 mile
- Roads 2010**
- State
- Local
- - - Not Maintained
- Private
- Town Boundary



Std. Alt Scenario

## Method Adjustments Made in Base and Standard Alternative Buildouts

None, the town followed the CTAP Buildout guidelines. For both the base and the standard alternative buildout scenarios.

Community Alternative

A third scenario was provided for each community to specify factors or issues unique to the municipality and to test their own alternatives. This scenario is known as the **community alternative**. This is a

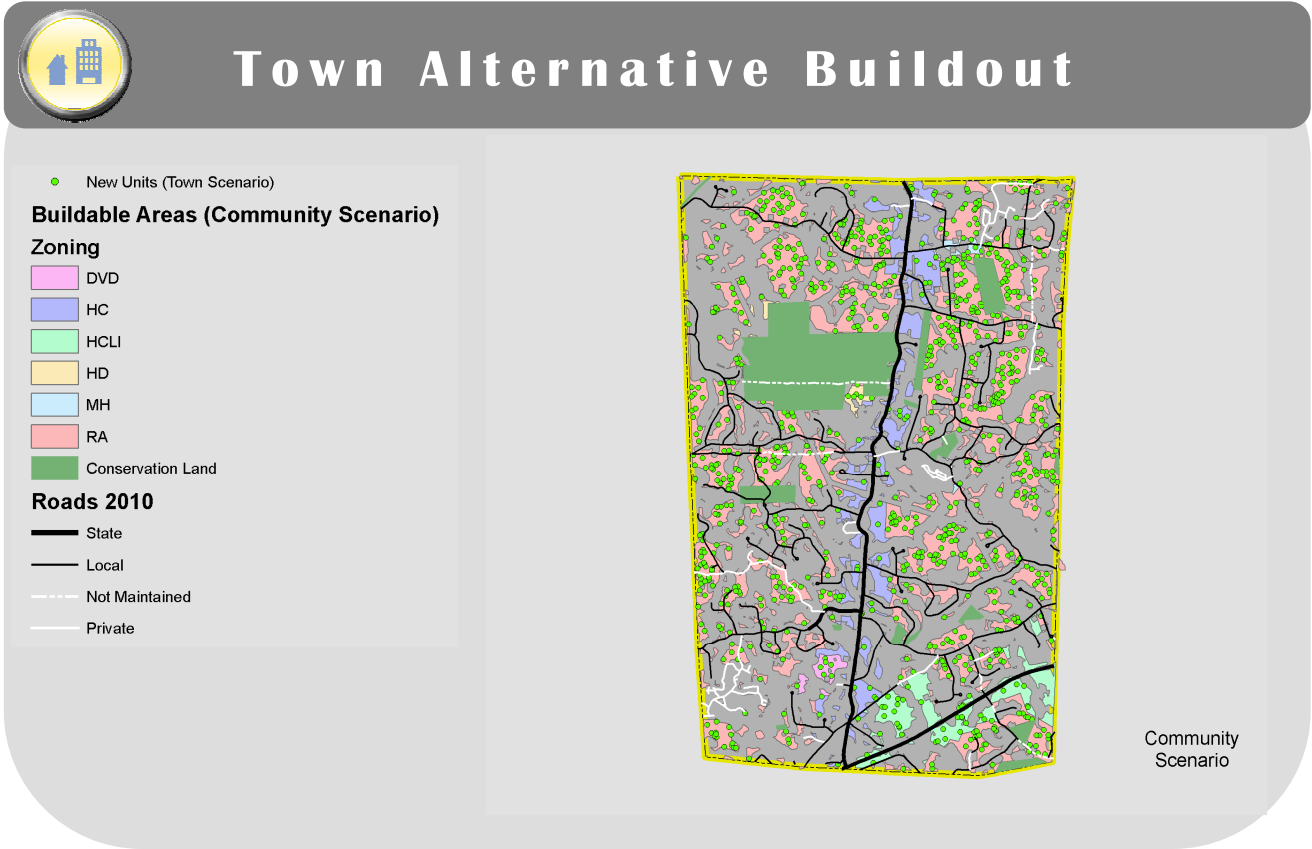
The Community Alternative scenario is only a test of an alternative growth pattern. It is a planning tool conducted to see what changes might occur. It does not necessarily represent a policy plan for the community

chance for certain properties to be removed or added to the developable areas list or for particular regulation changes to be implemented. In order to

get the community's input for their scenario, meetings were conducted with local officials and volunteers. This was an opportunity for the community leaders to test what would occur if their Town or City were to grow in a different way. This is a chance to apply goals specified in Master Plan or other planning document, or to test the affects of purchasing large tracts of land for conservation.

The Community Alternative scenario is only a test of an alternative growth pattern. It is a planning tool conducted to see what changes might occur. It does not necessarily represent a policy plan for the community. Unlike the Standard Alternative Scenario, the Community Scenario does not require growth to be the equal to the Base Buildout. Significantly lower or greater amounts of development are possible

The Danville Community Scenario makes the assumption that a Highway Commercial (HC) type district is created. This 'district' is an approximate 100' buffer that follows Rt. 111A through town. This buffer was adjusted to match parcel lines, so it is not a constant 100' buffer. Then the allowed density in this new zone is adjusted to a minimum lot size of 3.0 Acres per building unit.



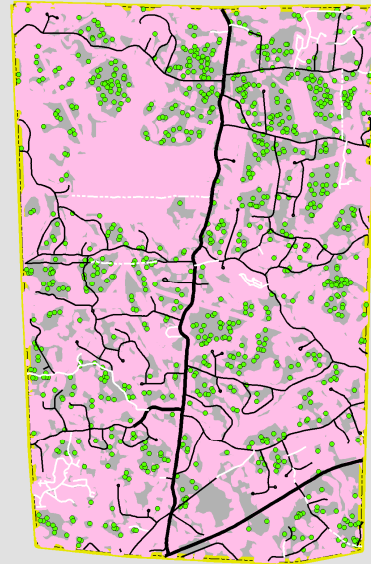


# Buildout Scenario Comparison

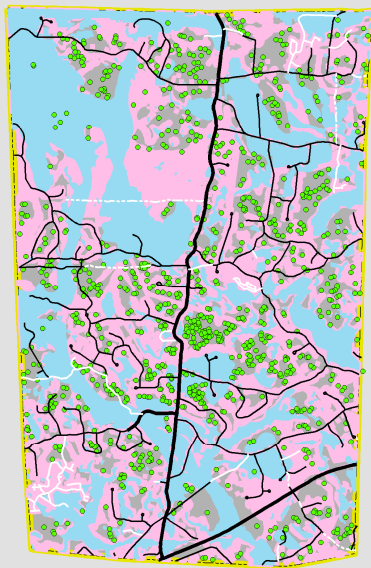
- New Units
- Natural Services Network
- Constraints

## Roads 2010

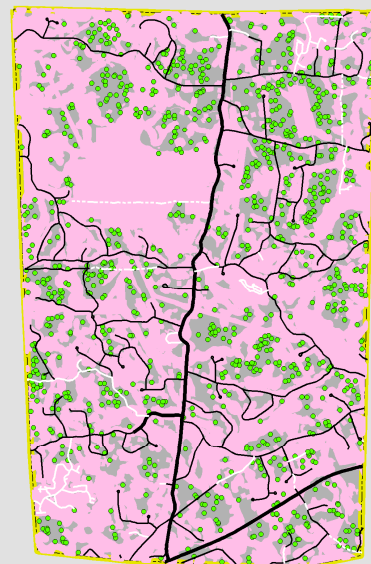
- State
- Local
- - - - Not Maintained
- Private
- ▭ Town Boundary



Base  
Buildout



Standard  
Alternative



Community  
Alternative





## Indicators

Indicators are impact or performance measures that help people choose alternatives that best match their objectives or desired outcomes. An indicator is a calculated value that represents the impacts or outcomes of a scenario. An indicator might be used to evaluate costs, revenues, average household size, or total daily auto trips. The buildout indicators in this report are meant to provide a macro, overall picture of how a community could look at buildout.

Comparing indicators by the different buildout scenarios provides an assessment of the effects different development patterns may have. There are 40 indicators arranged in seven categories: Buildout, Demographics & Employment, Environmental & Open Space, Land Use Characteristics, Municipal Demands, Water & Energy Use & Transportation. The following pages explain what each indicator means and chart the differences by scenario.


**Indicators - BUILDOUT**


 INDICATORS	<b>Indicator: DEVELOPED RESIDENTIAL ACRES</b>			
	<b>BUILDOUT</b>			
Description: <i>Total number developed residential acres</i>  The total number of developed acres was calculated using the CTAP land use polygons. The polygons were then classified as residential based upon the land use classification.				
Source: <i>CTAP land use polygons</i>				
Value: Acres	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	1,407	3,526	3,808	3,848

 INDICATORS	<b>Indicator: DEVELOPED NON-RESIDENTIAL ACRES</b>			
	<b>BUILDOUT</b>			
Description: <i>Total number of developed non-residential acres</i>  The total number of developed acres was calculated using the CTAP land use polygons. The polygons were then classified as non-residential based upon the land use classification.				
Source: <i>CTAP land use polygons</i>				
Value: Acres	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	60	233	239	200





Indicators - BUILDOUT cont.

 INDICATORS	<b>Indicator: RESIDENTIAL DWELLING UNITS</b>			
	<b>BUILDOUT</b>			
Description: <i>Total number of dwelling units</i>  This indicator represents the total number of dwelling units located within the municipality. This indicator represents the number of current dwelling units combined with the additional number of dwelling units. The number of dwelling units is at the base of many other indicators including population.				
Source: <i>CTAP buildout analysis, 2005 DOT aerial photography</i>				
Value: d.u. <b>CURRENT</b> 1,626	<b>BASE BUILDOUT</b> 2,512	<b>STANDARD ALTERNATIVE</b> 2,512	<b>COMMUNITY SCENARIO</b> 2,582	


 INDICATORS	<b>Indicator: COMMERCIAL FLOOR AREA</b>			
	<b>BUILDOUT</b>			
Description: <i>Total commercial floor area</i>  The commercial floor area is the amount of floor area in non-residential buildings. The floor area for commercial buildings was calculated from assessing data and the 2005 aerial photos. The median floor area for commercial and industrial buildings was then used for the new buildings created by the software. The commercial floor area is used to calculate several indicators and is an integral part of the buildout.				
Source: <i>2005 DOT aerial photography</i>				
Value: Sq ft. <b>CURRENT</b> 232,950	<b>BASE BUILDOUT</b> 2,032,146	<b>STANDARD ALTERNATIVE</b> 795,569	<b>COMMUNITY SCENARIO</b> 2,101,532	


**Indicators - DEMOGRAPHICS & EMPLOYMENT**

 INDICATORS	<b>Indicator: POPULATION</b>			
	<b>DEMOGRAPHICS &amp; EMPLOYMENT</b>			
Description: <i>Total population living in the municipality</i>  The population was calculated using the number of dwelling units and the average people per dwelling unit. The dwelling units were determined using the current buildings data layer and the CTAP land use polygons. The 2000 census states that the average dwelling unit contains 2.56 people.				
Source: <i>CTAP land use polygons, U.S. Census Bureau 2000</i>				
Value: Persons	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	4,179	6,456	6,456	6,636


 INDICATORS	<b>Indicator: SCHOOL KIDS POPULATION</b>			
	<b>DEMOGRAPHICS &amp; EMPLOYMENT</b>			
Description: <i>Total number of school aged children</i>  The total population is used to calculate the number of school aged children. The 2000 census states that 18.9% of the total population is of school age. This is an important indicator because it is an example of how population growth can lead to an increased demand in the educational system.				
Source: <i>U.S. Census Bureau 2000</i>				
Value: Persons	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	790	1,220	1,220	1,254

Indicators - DEMOGRAPHICS & EMPLOYMENT cont.


 INDICATORS	<b>Indicator: LABOR FORCE POPULATION</b>			
	<b>DEMOGRAPHICS &amp; EMPLOYMENT</b>			
Description: <i>Total number of jobholders living in the municipality</i>  The labor force is the total number of jobholders living in the municipality. The labor force was calculated using the projected population and US census data. According to the 2000 census, 40.89% of the population is employed. This is applied to the total population and the resulting number represents the labor force.				
Source: <i>US averages from Private nonfarm employment (2001), U.S. Census Bureau 2000</i>				
Value: Persons	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	1,709	2,640	2,640	2,713


 INDICATORS	<b>Indicator: COMMERCIAL JOBS</b>			
	<b>DEMOGRAPHICS &amp; EMPLOYMENT</b>			
Description: <i>The total number of jobs within the municipality</i>  This indicator uses the floor area of a building to determine the number of employees. According to the Energy Information Administration, for every one employee there is an average of 823 feet of floor area. The total floor area for the municipality is then used to determine the number of employees at buildout.				
Source: <i>2005 DOT aerial photography, CTAP buildout analysis</i>				
Value: Jobs	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	283	2,469	967	2,554

Indicators - DEMOGRAPHICS & EMPLOYMENT cont.


 INDICATORS	<b>Indicator: JOBS TO HOUSING RATIO</b>			
	<b>DEMOGRAPHICS &amp; EMPLOYMENT</b>			
Description: <i>Number of commercial jobs per dwelling unit</i>  The commercial jobs to housing ratio is the number of jobs per dwelling unit. This indicator is a representation how many jobs are located in the municipality relative to the population.				
Source: <i>CTAP buildout analysis</i>				
Value: Pers/job <b>CURRENT</b> 0.17	<b>BASE BUILDOUT</b> 0.98	<b>STANDARD ALTERNATIVE</b> 0.38	<b>COMMUNITY SCENARIO</b> 0.99	


**Indicators - ENVIRONMENTAL & OPEN SPACE**

 INDICATORS	<b>Indicator: OPEN SPACE SUPPLY</b>			
	<b>ENVIRONMENTAL &amp; OPEN SPACE</b>			
Description: <i>Total amount of open space available to the town</i>  The open space supply is the total open space acres in the town. The number of acres is determined from the CTAP land use. (including conserved lands, parks & undeveloped areas)				
Source: <i>CTAP Buildout, CTAP land use polygons</i>				
Value: acres	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	567	567	567	567


 INDICATORS	<b>Indicator: IMPERVIOUS SURFACES</b>			
	<b>ENVIRONMENTAL &amp; OPEN SPACE</b>			
Description: <i>Percent impervious surfaces.</i>  The percent of the community covered by impervious surfaces. These would include, pavement, buildings, and other human-made structures. Derived from average impervious coefficients for land use types.				
Source: <i>CTAP buildout analysis</i>				
Value: %	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	N/A	N/A	N/A	N/A


**Indicators - LAND USE CHARACTERISTICS**

 INDICATORS	<b>Indicator: TOTAL DENSITY</b>			
	<b>LAND USE CHARACTERISTICS</b>			
Description: <i>Persons per Square Mile</i>  The total density is the number of people in the municipality divided by the land area in square miles.				
Source: <i>CTAP buildout analysis</i>				
Value: Pers/sq mi	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
353.33		545.86	545.86	561.07


 INDICATORS	<b>Indicator: RESIDENTIAL HOUSING DENSITY</b>			
	<b>LAND USE CHARACTERISTICS</b>			
Description: <i>Dwelling Units per Acre</i>  The residential housing density is the number of residential dwelling units in the municipality divided by the land area in acres.				
Source: <i>CTAP buildout analysis</i>				
Value: d.u/acre	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
1.16		0.71	0.66	0.67


Indicators - LAND USE CHARACTERISTICS cont.

 INDICATORS	<b>Indicator: RESIDENTIAL DEVELOPMENT FOOTPRINT</b>			
	<b>LAND USE CHARACTERISTICS</b>			
Description: <i>Developed Residential Acres per Dwelling Unit</i>  The residential development footprint is the developed residential acres per residential dwelling unit. This indicator is helpful in showing how different zoning districts and ordinances can influence the land use patterns and reduce the number of developed acres.				
Source: <i>CTAP buildout analysis</i>				
Value: Acres/d.u. <b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>	
0.35	0.58	0.63	0.61	

 INDICATORS	<b>Indicator: RECREATION DENSITY</b>			
	<b>LAND USE CHARACTERISTICS</b>			
Description: <i>Recreational Square feet per Person</i>  The recreational density is a measure of the recreational space available to each person in the community. It includes only land designated as recreational or park, not open space or forested land.				
Source: <i>CTAP buildout analysis</i>				
Value: sq ft/pers <b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>	
0.00	0.00	0.00	0.00	


Indicators - LAND USE CHARACTERISTICS cont.


 INDICATORS	<b>Indicator: HOUSING PROXIMITY TO RECREATION</b>			
	<b>LAND USE CHARACTERISTICS</b>			
Description: <i>The average distance from dwelling units to the closest recreational area in miles</i>  The average distance to recreation is the average distance from a residential building point to the closest recreation area. The recreational areas are determined using the land use polygons				
Source: CTAP land use polygons, CTAP buildout analysis				
Value: Miles. <b>CURRENT</b> 0.95	<b>BASE BUILDOUT</b> 0.98	<b>STANDARD ALTERNATIVE</b> 0.93	<b>COMMUNITY SCENARIO</b> 1.00	

 INDICATORS	<b>Indicator: HOUSING PROXIMITY TO COMMUNITY CENTERS</b>			
	<b>LAND USE CHARACTERISTICS</b>			
Description: <i>The average distance from a residential building to the nearest community center</i>  The housing proximity to community centers is the average distance from a residence to the nearest community center. The distance from every residential building point to the nearest community center was calculated and then the average was determined.				
Source: CTAP buildout analysis				
Value: miles <b>CURRENT</b> 1.39	<b>BASE BUILDOUT</b> 1.47	<b>STANDARD ALTERNATIVE</b> 1.35	<b>COMMUNITY SCENARIO</b> 1.47	





**Indicators - LAND USE CHARACTERISTICS cont.**

 INDICATORS	<b>Indicator: HOUSING PROXIMITY TO AMENITIES</b>			
	<b>LAND USE CHARACTERISTICS</b>			
Description: <i>The average distance from a residential building to the nearest amenities point</i>  The housing proximity to amenities is the average distance from a residence to the nearest amenities point. The distance from every residential building to the nearest amenities point was calculated and then the average was determined.				
Source: <i>CTAP land use polygons, CTAP buildout analysis</i>				
Value: Miles. <b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>	
0.81	0.78	0.77	0.81	


 INDICATORS	<b>Indicator: WALKABILITY</b>			
	<b>LAND USE CHARACTERISTICS</b>			
Description: <i>Percent of dwelling units located within ½ mile of a community center</i>  Walkability is the percentage of dwelling units located within ½ mile of a community center. A ½ mile is the maximum that the average person is willing to walk. This indicates how pedestrian friendly the community center is.				
Source: <i>CTAP buildout analysis</i>				
Value: % <b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>	
9.10%	8.28%	11.94%	7.78%	


**Indicators - LAND USE CHARACTERISTICS cont.**

 INDICATORS	<b>Indicator: HOUSING PROXIMITY TO TRANSIT</b>			
	<b>LAND USE CHARACTERISTICS</b>			
	Description: <i>The average distance from a residential building to the nearest transit stop.</i>  The housing proximity to transit is the average distance from a residence to the nearest transit stop.			<i>Not Applicable</i>
Source: <i>CTAP land use polygons, CTAP buildout analysis</i>				
Value: Miles. <b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>	
4.96	5.08	5.05	5.08	


 INDICATORS	<b>Indicator: EMPLOYMENT PROXIMITY TO TRANSIT</b>			
	<b>LAND USE CHARACTERISTICS</b>			
	Description: <i>Average distance from each job to the nearest transit stop.</i>  The employment proximity to transit is the average distance from each commercial job to the nearest transit stop in miles. Because this indicator is based on jobs and not employer or building, large places of business, with more employees will have a greater effect than small businesses with fewer employees.			<i>Not Applicable</i>
Source: <i>CTAP buildout analysis</i>				
Value: miles <b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>	
4.68	4.67	4.81	4.68	

**Indicators - MUNICIPAL DEMANDS**


 INDICATORS	<b>Indicator: FIRE &amp; AMBULANCE SERVICE</b>			
	<b>MUNICIPAL DEMANDS</b>			
Description: <i>Total emergency fire and ambulance service calls per year</i>  The number of fire and ambulance service calls is based on the population and the average number of emergency calls per person per year. This indicator demonstrates how population growth increases the demand for emergency services. The number of emergency service calls per person was derived from a sample of CTAP municipalities and average of NRPC Region-Wide Buildout Impact Analysis, 2005.				
Source: <i>Sample of CTAP municipalities and average of NRPC Region-wide Buildout Impact Analysis, 2005</i>				
Value: Calls/year	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	334	516	516	531


 INDICATORS	<b>Indicator: POLICE SERVICE</b>			
	<b>MUNICIPAL DEMANDS</b>			
Description: <i>Total number of emergency police service calls</i>  The number of police service calls is based on the population and the average number of emergency calls per person per year. The number of emergency service calls per person was derived from a sample of CTAP municipalities and average of NRPC Region-Wide Buildout Impact Analysis, 2005. This indicator demonstrates how population growth increases the demand for emergency services.				
Source: <i>Sample of CTAP municipalities and average of NRPC Region-wide Buildout Impact Analysis, 2005</i>				
Value: Calls/year	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	5,349	8,263	8,263	8,494

Indicators - MUNICIPAL DEMANDS cont.


 INDICATORS	<b>Indicator: SOLID WASTE DEMAND</b>			
	<b>MUNICIPAL DEMANDS</b>			
Description: <i>Total amount of solid waste produced</i>  The solid waste demand represents the total amount of solid waste produced by the town's population in a year. In 2005 the EPA stated that the average person in the US produces 54 tons of solid waste per year. This number is combined with the total population to determine the yearly solid waste demand for the municipality				
Source: <i>US average from the EPA, 2005</i>				
Value: annual tons <b>CURRENT</b> 1,630	<b>BASE BUILDOUT</b> 2,518	<b>STANDARD ALTERNATIVE</b> 2,518	<b>COMMUNITY SCENARIO</b> 2,588	


**Indicators - WATER AND ENERGY USE**

 INDICATORS	<b>Indicator: TOTAL ENERGY USE</b>			
	<b>WATER AND ENERGY USE</b>			
Description: <i>Total annual energy used by all buildings for all applications, including electricity and heating.</i>  This indicator is the sum of residential and commercial energy use.				
Source: <i>Energy Information Administration, 2003 Northeast Commercial Buildings Energy Consumption Survey of 2003</i>				
Value: mbtu/hh/yr <b>CURRENT</b> 19.99	<b>BASE BUILDOUT</b> 173.19	<b>STANDARD ALTERNATIVE</b> 67.96	<b>COMMUNITY SCENARIO</b> 179.10	


 INDICATORS	<b>Indicator: RESIDENTIAL ENERGY USE</b>			
	<b>WATER AND ENERGY USE</b>			
Description: <i>Total annual energy used by residential buildings for all applications, including electricity and heating.</i>  Residential energy use is the total amount of energy used by multi family and single family residential homes. Annually, the average single family home uses 115 million btu/h and the average multifamily home uses 60 million btu/h according to the Energy Information Administration. These numbers are then multiplied by the number of multi and single family dwelling units to get the residential energy use for the entire municipality.				
Source: <i>Energy Information Administration, 2003</i>				
Value: mbtu/hh/yr <b>CURRENT</b> 0.16	<b>BASE BUILDOUT</b> 0.25	<b>STANDARD ALTERNATIVE</b> 0.25	<b>COMMUNITY SCENARIO</b> 0.26	


Indicators - WATER AND ENERGY USE cont.

 INDICATORS	<b>Indicator: COMMERCIAL ENERGY USE</b>			
	<b>WATER AND ENERGY USE</b>			
Description: <i>Total annual energy used by non-residential buildings for all applications, including electricity and heating.</i>  This indicator was calculated using the square footage of commercial buildings. The average commercial building uses 99.8 thousand btu/sq ft. The new buildings created by the software have a standard size based upon the median square feet of the existing commercial and industrial buildings. The square footages for the commercial buildings created by the buildout are based on the median of the existing commercial and industrial building sizes in the municipality.				
Source: <i>Energy Information Administration, 2003 Northeast Commercial Buildings Energy Consumption Survey of 2003</i>				
Value: mbtu/hh/yr	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	19.82	172.94	67.70	178.84


 INDICATORS	<b>Indicator: RESIDENTIAL WATER USE</b>			
	<b>WATER AND ENERGY USE</b>			
Description: <i>Total annual water used by residential buildings</i>  Residential water use is the total amount of water used by residential buildings. According to the US Geological Survey the average dwelling unit uses 391 gallons of water per day. This number was then multiplied by 365 and the number of dwelling units resulting in the annual residential water consumption. This indicator is especially significant for urbanized areas that offer municipal water service.				
Source: <i>US Geological Survey,</i>				
Value: mgals	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	0.64	0.98	0.98	1.01


**Indicators - TRANSPORTATION**

 INDICATORS	<b>Indicator: VEHICLES</b>			
	<b>TRANSPORTATION</b>			
Description: <i>Total number vehicles owned by residents</i>  Number of vehicles is the total number of vehicles owned by residents in the municipality. In 2000, the US census states that the average household has 1.84 vehicles. The number of vehicles was calculated using the number of dwelling units and the average vehicles per dwelling unit.				
Source: <i>CTAP buildout analysis ,U.S. Census Bureau 2000</i>				
Value: vehicles	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	2992	4622	4622	4751

 INDICATORS	<b>Indicator: VEHICLE TRIPS PER DAY</b>			
	<b>TRANSPORTATION</b>			
Description: <i>Total number of motorized trips taken each day, on average, by residential buildings</i>  The number of vehicle trips taken each day by drivers from residential buildings. The average number of daily trips for a single family household is 9.57 while multi-family is 5.86 according to the Institute of Transportation Engineers. This indicator is important for calculating many of the other transportation indicators.				
Source: <i>The Institute of Transportation Engineers</i>				
Value: trips/day	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	9675	14946	14946	15363


**Indicators - TRANSPORTATION cont.**


 INDICATORS	<b>Indicator: ANNUAL CO AUTO EMISSIONS</b>			
	<b>TRANSPORTATION</b>			
<p><i>Description: Total carbon monoxide emissions generated by vehicles associated with residential buildings</i></p> <p>The annual CO auto emissions is the yearly total of carbon monoxide emissions generated by vehicles associated with residential buildings. The average trip length of 9.78 miles is divided by the average car efficiency of 24 mpg to determine the number of gallons of gas per trip. This number is then multiplied by the average number of trips per day. The number of trips is 5.86 for multi-family residences and 9.57 for single family residences. This number is then multiplied by the pounds of CO released from the burning of a gallon of gas. This indicator is important because it shows that different land uses can greatly reduce the amount of greenhouse gases released.</p>				
<p>Source: US Bureau of Transportation Statistics, 2001</p>				
Value: grams/yr	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	3018.27	4662.91	4662.91	4792.85

 INDICATORS	<b>Indicator: ANNUAL CO2 AUTO EMISSIONS</b>			
	<b>TRANSPORTATION</b>			
<p><i>Description: Total carbon dioxide emissions generated by vehicles associated with residential buildings</i></p> <p>The annual CO2 auto emissions is the yearly total of carbon dioxide emissions generated by vehicles associated with residential buildings. The average trip length of 9.78 miles is divided by the average car efficiency of 24 mpg to determine the number of gallons of gas per trip. This number is then multiplied by the average number of trips per day. The number of trips is 5.86 for multi-family residences and 9.57 for single family residences. This number is then multiplied by the pounds of CO2 released from the burning of a gallon of gas. This indicator is important because it shows that different land uses can greatly reduce the amount of greenhouse gases released.</p>				
<p>Source: US Bureau of Transportation Statistics, 2001</p>				
Value: tons/yr	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	73045.21	112847.22	112847.22	115991.84



**Indicators - TRANSPORTATION cont.**

 INDICATORS	<b>Indicator: ANNUAL NOx AUTO EMISSIONS</b>			
	<b>TRANSPORTATION</b>			
<p>Description: <i>Total oxides of nitrogen emissions generated by vehicles associated with residential buildings</i></p> <p>The annual NOx auto emissions is the yearly total of nitrogen oxide emissions generated by vehicles associated with residential buildings. The average trip length of 9.78 miles is divided by the average car efficiency of 24 mpg to determine the number of gallons of gas per trip. This number is then multiplied by the average number of trips per day. The number of trips is 5.86 for multi-family residences and 9.57 for single family residences. This number is then multiplied by the pounds of NOx released from the burning of a gallon of gas. This indicator is important because it shows that different land uses can greatly reduce the amount of greenhouse gases released.</p> <p>Source: US Bureau of Transportation Statistics, 2001</p>				
Value: grams/yr	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	48142.88	74375.72	74375.72	76448.29

 INDICATORS	<b>Indicator: ANNUAL HYDROCARBON AUTO EMISSIONS</b>			
	<b>TRANSPORTATION</b>			
<p>Description: <i>Total hydrocarbon emissions generated by vehicles associated with residential buildings</i></p> <p>The annual hydrocarbon auto emissions is the yearly total of hydrocarbon emissions generated by vehicles associated with residential buildings. The average trip length of 9.78 miles is divided by the average car efficiency of 24 mpg to determine the number of gallons of gas per trip. This number is then multiplied by the average number of trips per day. The number of trips is 5.86 for multi-family residences and 9.57 for single family residences. This number is then multiplied by the pounds of hydrocarbon released from the burning of a gallon of gas. This indicator is important because it shows that different land uses can greatly reduce the amount of greenhouse gases released.</p> <p>Source: US Bureau of Transportation Statistics, 2001</p>				
Value: lbs/yr	<b>CURRENT</b>	<b>BASE BUILDOUT</b>	<b>STANDARD ALTERNATIVE</b>	<b>COMMUNITY SCENARIO</b>
	23895.56	36916.14	36916.14	37944.86

Appendices

Category	Indicator	Units	Current	Base Buildout	Percent Change	Standard Alternative Scenario	Percent Change	Town Scenario	Percent Change
Buildout	Developed Residential Acres	Acres	1,407	3,526	151%	3,808	171%	3,848	173%
	Developed Non-Residential Acres	Acres	60	233	288%	239	299%	200	233%
	Residential Dwelling Units	d.u.'s	1,626	2,512	54%	2,512	54%	2,582	59%
	Commercial Floor Area	sq. ft	232,950	2,032,146	772%	795,569	242%	2,101,532	802%
Demographics & Employment	Population	Persons	4,179	6,456	54%	6,456	54%	6,636	59%
	School Kids Population	School Kids	790	1,220	54%	1,220	54%	1,254	59%
	Labor Force Population	Workers	1,709	2,640	54%	2,640	54%	2,713	59%
	Commercial Jobs	Jobs	283	2,469	772%	967	242%	2,554	802%
	Jobs to Housing Ratio	Jobs/d.u.	0.17	0.98	465%	0.38	121%	0.99	468%
Environmental & Open Space	Open Space Supply	Acres	567	567	0%	567	0%	567	0%
	Impervious Surfaces	Percent	N/A	N/A	N/A	N/A	N/A	N/A	N/A
Land Use Characteristics	Total Density	Persons/mi <sup>2</sup>	353.33	545.86	54%	545.86	54%	561.07	59%
	Residential Housing Density	d.u./Acre	1.16	0.71	-38%	0.66	-43%	0.67	-42%
	Development Footprint	Acres/d.u.	0.35	0.58	66%	0.63	79%	0.61	74%
	Recreation Density	Ft <sup>2</sup> /person	0.00	0.00	-35%	0.00	-35%	0.00	-37%
	Housing Proximity to Recreation	Miles	0.95	0.98	4%	0.93	-2%	1.00	5%
	Housing Proximity to Community Centers	Miles	1.39	1.47	6%	1.35	-3%	1.47	6%
	Housing Proximity to Amenities	Miles	0.81	0.78	-3%	0.77	-5%	0.81	0%
	Housing Proximity to Transit	Miles	4.96	5.08	2%	5.05	2%	5.08	2%
Municipal Demands	Employment Proximity to Transit	Miles	4.68	4.67	0%	4.81	3%	4.68	0%
	Fire & Ambulance Service	Calls/Years	334	516	54%	516	54%	531	59%
	Police Service	Calls/Years	5,349	8,263	54%	8,263	54%	8,494	59%
Water & Energy Use	Solid Waste Demand	Annual Tons	1,630	2,518	54%	2,518	54%	2,588	59%
	Total Energy Use	mbtu/hh/yr	19.99	173.19	766%	67.96	240%	179.10	796%
	Residential Energy Use	mbtu/hh/yr	0.16	0.25	54%	0.25	54%	0.26	59%
	Commercial Energy Use	mbtu/hh/yr	19.82	172.94	772%	67.70	242%	178.84	802%
Transportation	Residential Water Use	mgals	0.64	0.98	54%	0.98	54%	1.01	59%
	Vehicles	Vehicles	2992	4622	54%	4622	54%	4751	59%
	Vehicle Trips per Day	Trips/Day	9675	14946	54%	14946	54%	15363	59%
	Annual CO <sub>2</sub> Auto Emissions	Grams/Yr	3018.27	4662.91	54%	4662.91	54%	4792.85	59%
	Annual CO <sub>2</sub> Auto Emissions	Tons/Yr	73045.21	112847.22	54%	112847.22	54%	115991.84	59%
	Annual NO <sub>x</sub> Auto Emissions	Grams/Yr	48142.88	74375.72	54%	74375.72	54%	76448.29	59%
	Annual Hydrocarbon Auto Emissions	Grams/Yr	23895.56	36916.14	54%	36916.14	54%	37944.86	0%
	Walkability	Percent Units	9.10%	8.28%	-9%	11.94%	31%	7.78%	0%

### Applied Zoning for Base Scenario

Zone	Max Density (Acres/unit)	Setbacks(feet)	
		Side	Front
DVD	2.00	15	30
HCLI	2.00	15	50
HD	2.00	50	30
MH	2.00	50	30
RA	2.00	50	30

\* This is in no way an official zoning density. These figures are for use ONLY for the purposes of this buildout process/model. Overlay districts have been neglected for the purposes of this planning exercise.

### Applied Zoning for Standard Alternative Scenario

Zone	Max Density (Acres/unit) based on Distance of Parcel from Community Center				Setbacks(feet)	
	Within .25 Miles	Within .5 Miles	Within 1 Mile	Outside 1 mile	Side	Front
DVD	0.66	1.05	1.64	3.20	15	30
HCLI	N/A	N/A	3.14	3.20	15	50
HD	N/A	N/A	1.58	3.20	50	30
MH	N/A	N/A	1.61	3.20	50	30
RA	0.70	1.05	1.58	3.14	50	30

### Applied Zoning for Community Alternative Scenario

Zone	Max Density (Acres/unit)	Setbacks(feet)	
		Side	Front
DVD	2.00	15	30
HCLI	2.00	15	50
HD	2.00	50	30
MH	2.00	50	30
RA	2.00	50	30
HC*	3.00	50	30

\* HC is the new zone created from this scenario.

### Constraints

Conservation Land  
Wetlands - NWI  
100 Year Flood Plain  
Steep Slope  
Existing Development  
Natural Services Network (Only in Scenario 2)